
Sciencenter
Racker
Social Story

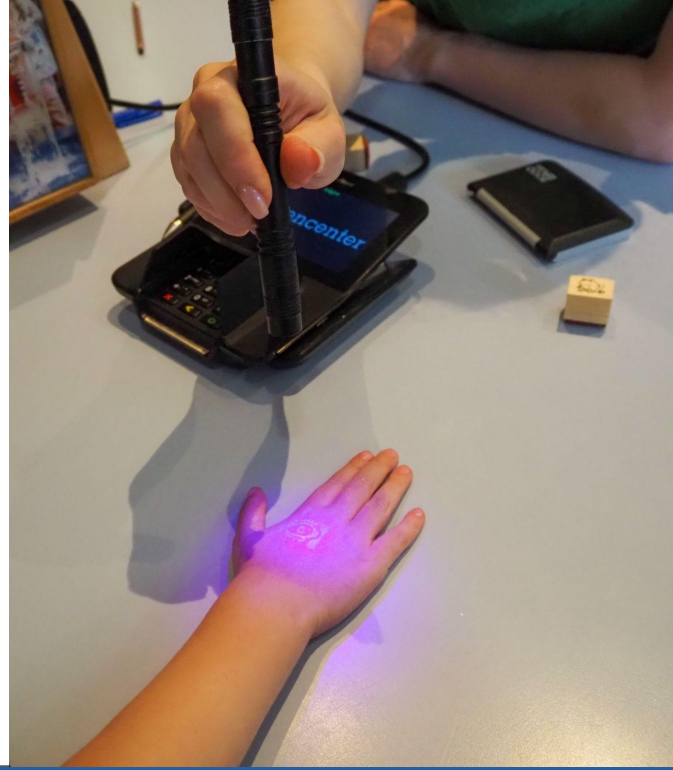


I am going to visit the Sciencenter. It is a museum where I can play and explore science.



When I arrive, I can enter the main entrance from the parking lot or the entrance facing the neighborhood.





Next, I will check in at the admission desk. The front desk can give me a stamp if I want one—it might glow under a special light. I may have to wait in line.



If I have a bag or coat, I can leave them in the coat room.







At the front desk, I can borrow a sensory bag and other sensory resources that may be helpful to use in areas of the museum where it is bright or noisy. I will return them when I leave.





I may see museum staff wearing a blue shirt, or a nametag. They might also wear a smock or fleece jacket. They can tell me more about the exhibits and help me find my way.





If I need to use the bathroom during my visit, I can look for a sign to tell me where to go. There are bathrooms throughout the museum.



In the Connection Zone, I can build with blue blocks.
Sometimes there may be a special program happening.





In the Watergates Gallery, I can play with water and rubber ducks. This is many visitors' favorite spot in the museum! There are smocks to help me stay dry. The floor might be slippery when wet.







I can play outside in the Science Park. There are bubbles, musical instruments, sand and more that I can explore.
If the weather is bad or it is winter, the outside park might be closed.





The Curiosity Corner is a space for younger children to explore safely. There is a Pet Vet where I can play with stuffed animals.

*Caregiver tip: keep an eye out for small toddlers.





In the Energy Gallery on the second floor, I can make music and explore exhibits about weather.





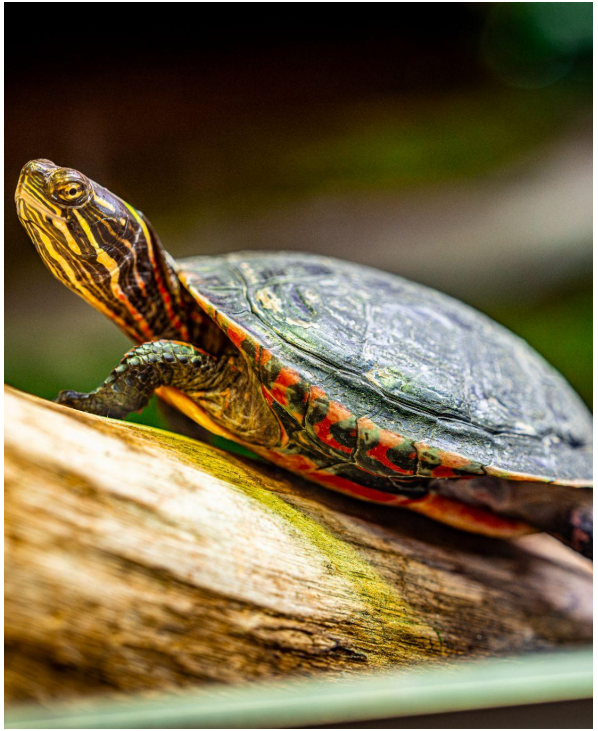
In the Mezzanine Gallery upstairs, I can see snakes, geckos, tortoises and other animals. There may be a volunteer with an animal out of its cage that I can touch.





In the Richardson Gallery, there are special exhibitions that change during the year. There may be something new to explore here when I visit!







In the Saltonstall Animal Room, I can see live animals. There are frogs, lizards, turtles, snakes and fish.



At the Tidepool Touch Tank, I can see crabs and sea stars in water. There is sometimes a volunteer that will help me explore the animals.



If I bring food, I can eat it in the Community Room.



The Family Learning Area or Discovery Space are places that I can take a rest. There can sometimes be an activity that makes it noisy.

05:00





The Museum closes at 5:00 PM. There will be announcements that tell me how much time is left before the Museum closes.



I can’t wait to explore the Sciencenter again soon!